

FOCUS To passionately serve audiences with innovative and intelligent web experiences that are both intuitive to the user and developmentally sound to the programmer.

SUMMARY

- Leader, collaborator, with keen understanding of the full product development cycle.
- Excellent skills in web design, hand-coded xhtml/css, javascript, php and mysql.
- Innovative conceptual ability, innate sense of design aesthetic, and effective communication skills.
- Listen, articulate, organize, and lead projects with set milestones and deadlines.

SKILLS

Personal: Dependable and decisive team player with a strong work ethic and good judgment.

Design: Fluent in industry-standard applications, including Adobe Creative Suite, Flash, and Microsoft Office; comfortable on both Mac and PC. Competent photographic skills with SLR digital cameras including Nikon D1x & D100.

Programming: Thorough knowledge of standards-based xhtml/css, javascript, php, mysql, and cakePHP (a rapid development framework); comfortable with Linux and Apache2 command-line, and Flash Actionscript (AS2 and AS3). Some experience with Tomcat, java and jsp.

EDUCATION

2004 - Bachelor of Arts, Visual Communications
Seattle Pacific University, Seattle Washington

EXPERIENCE

Product Manager

10.2008 - Present: T-Mobile USA, Bellevue, WA

- Product realization specialist ensuring feasibility from design to execution driving products to market.
- Experienced author of 360 product requirement documents, assessing impacts to all facets of corporate enterprise.
- Served as subject matter expert in the area of mobile web browsers, and specific expertise for achieving visual excellence.
- Innovated mobile web prototype platform for preproduction demos exhibiting the vision of product prior to development.

Lead Interaction Engineer

03.2008 - 10.2008: UIEvolution, Inc., Bellevue, WA

- Lead designer and directing engineer for all web-based products.
- Designed and developed a full content management system for AT&T Media Mall 2.0 enabling the customer to dynamically exchange advertisements within the mobile app.
- Served as a lead for an innovative product that allows customers to build and distribute apps in 2-3 days.

Creative Engineer

2006 - 03.2008: UIEvolution, Inc., Bellevue, WA

- Lead designer/developer for all corporate websites.
- Pioneered company's establishment of SMS shortcodes for distributing mobile applications direct-to-consumer.
- Engineered a device database and management tool enabling dynamic device detection for proper distribution of mobile applications.

Designer | Web Developer

2003 - 2006: Walsh Design, Inc., Seattle, WA

- Guided clients of multiple industries through the process of concept, design, and production.
- Served as primary web designer and developer with a focus on standards-based xhtml/css coding.
- Designed a variety of print materials, including logos, stationery, and tradeshow booths, acting as both lead designer and supportive team designer.

INTERESTS Sports, sketching, community outreach, camping, self-educating, hiking, serving.